

KS4 TECH Award Child Development – Curriculum Intent

Through studying Travel and Tourism we start to see the world in a new light, knowing that anything is possible and that through hard work and determination we can truly be whoever we want to be.

SKILL	LOGO	YEAR 10	YEAR 11	LINKS TO SPECIFICATION
Learn and Develop		Unit of Study: Component 1 and 2: Assessment: Pearson Set Assignments Component 1 – Children’s Growth and Development Component 2 – Learning Through Play Component 1 - In response to Task 1, learners will demonstrate their knowledge and understanding of growth and development of a child of a given age. In response to Task 2, learners will demonstrate their knowledge and understanding of development and factors affecting development of a child based on a case study. In response to Task 3, learners will demonstrate their knowledge and understanding of development and factors affecting development of a child based on a case study. Component 2 – In response to Task 1, learners will demonstrate their knowledge and understanding of how a child of a given age plays. In response to Task 2, learners will demonstrate their knowledge and understanding of a suitable play experience/activity based on a case study. In response to Task 3, learners will demonstrate their knowledge and understanding of a suitable play experience/activity based on a case study. Bright Sparks: Access to merit and distinction criteria by showing a comprehensive knowledge of the subject area.	Unit of Study: Component 3 Assessment: External assessment Component 3: Supporting Children to Play, Learn and Develop Assessment Outcomes AO1 Know about adaptations that may need to be made to activities for children in order to meet individual needs and support learning and development, promote inclusion and be aware of the role of the adult in managing safe environments AO2 Demonstrate understanding of the types of adaptations that may need to be made to activities due to a child’s individual needs, and environmental risks and hazards that may impact children’s learning and development AO3 Apply knowledge and understanding to adapt activities to meet children’s individual needs and promote inclusion AO4 Making connections between areas of development, children’s individual needs and activities to ensure the adapted activities best support individual children to develop and to promote inclusion Bright Sparks: Access to merit and distinction criteria	Tech Award Component 1 and 2 Learning Aims: - Component 1 – A Understand the principles of growth and development - Component 1 - B Understand how factors impact on children’s overall development - Component 2 - A Understand how children play - Component 2 – B Understand how children’s learning can be supported through play Tech Award Component 3 Learning aims: A Investigate individual needs that may impact on play, learning and Development B Create safe environments to support play, learning and development in children aged 0–5 years C Adapt play to promote inclusive learning and development
Research and Plan		Unit of Study: Component 1 and Component 2 Assessment: Pearson set assignment Component 1 - Children’s Growth and Development Component 1 - A Understand the principles of growth and development Component 1 – B Understand how factors impact on children’s overall development Component 2 – Learning Through Play Component 2 - A Understand how children play Component 2 – B Understand how children’s learning can be supported through play Component 1 – Access to the internet and knowledge through teaching to complete the PSA. Students will work independently to complete the work under exam conditions Component 2 – Access to the internet and knowledge through teaching to complete the PSA. Students will work independently to complete the work under exam conditions Bright Sparks: Students will be able to show a comprehensive knowledge of the subject matter	Unit of Study: Component 3: Assessment: External assessment Component 3: Supporting Children to Play, Learn and Develop Tech Award Component 3 Learning Aims: A Investigate individual needs that may impact on play, learning and Development B Create safe environments to support play, learning and development in children aged 0–5 years C Adapt play to promote inclusive learning and development Component 3 – Access to practice exam papers and feedback in relation to techniques and application. Students should be able to master the expectations for exam application students will complete activities related to children’s play, learning and development and will plan how to support children with individual needs. Bright Sparks: Students will be able to assess and evaluate the	Tech Award Component 1 and 2 Learning Aims: - Component 1 – A Understand the principles of growth and development - Component 1 - B Understand how factors impact on children’s overall development - Component 2 - A Understand how children play - Component 2 – B Understand how children’s learning can be supported through play Tech Award Component 3 Learning aims: A Investigate individual needs that may impact on play, learning and Development B Create safe environments to support play, learning and development in children aged 0–5 years C Adapt play to promote inclusive learning and development
Apply and Submit		Unit of Study: Component 1 and Component 2: Assessment: Pearson set assignments Component 1 – PSA 1 Task 1: Growth and development Task 2a: Children’s development and factors affecting development Task 2b: Understand how factors impact on children’s overall development Task 3a: Understand the principles of growth and development Task 3b: Understand how factors impact on children’s overall development Component 2 – PSA 2 Task 1a: Stages and types of play Task 2: Planning a play activity for a single child Task 3a: Planning a play activity for a group of children	Unit of Study: Component 3: Assessment: External assessment Component 3 SUPPORTING CHILDREN TO PLAY, LEARN AND DEVELOP A Investigate individual needs that may impact on play, learning and Development A1 Individual needs A2 Know how individual needs may impact on play, learning and development B Create safe environments to support play, learning and development in children aged 0–5 years B1 Ensure all children are safe B2 Health and safety considerations for inside environments for children with individual needs B3 Health and safety considerations for outside environments for children with individual needs C Adapt play to promote inclusive learning and development C1 The benefits of adapting activities for all children in play, learning and Development C2 Adapting activities/resources to support a child with physical needs (ensuring age appropriateness) C3 Adapting activities to support a child with cognitive and intellectual needs (ensuring age appropriateness) C4 Adapting activities to support a child with communication or language needs (ensuring age appropriateness)	Tech Award Component 1 and 2 Learning Aims: - Component 1 – A Understand the principles of growth and development - Component 1 - B Understand how factors impact on children’s overall development - Component 2 - A Understand how children play - Component 2 – B Understand how children’s learning can be supported through play Tech Award Component 3 Learning aims: A Investigate individual needs that may impact on play, learning and Development B Create safe environments to support play, learning and development in children aged 0–5 years C Adapt play to promote inclusive learning and development
Review, Reflect and Correct		Unit of Study: Component 1 and Component 2 Assessment: Pearson set assignments Component 1 – Children’s Growth and Development Component 2 – Learning Through Play Bright Sparks: Independent application of knowledge throughout the PSA windows. Use of notes and learning booklets to complete both components Commenting on work completed and reflecting on objectives met.	Unit of Study: Component 3: SUPPORTING CHILDREN TO PLAY, LEARN AND DEVELOP A Investigate individual needs that may impact on play, learning and Development B Create safe environments to support play, learning and development in children aged 0–5 years C Adapt play to promote inclusive learning and development Assessment: External assessment in summer Component 3: Supporting Children to Play, Learn and Develop Bright Sparks: Able to assess and evaluate which allows them to gain marks in the long answer questions. Component 3: Supporting Children to Play, Learn and develop – as highest mark counts students will sit a mock in March and then sit the exam in the summer exam window.	Tech Award Component 1 and 2 Learning Aims: - Component 1 – A Understand the principles of growth and development - Component 1 - B Understand how factors impact on children’s overall development - Component 2 - A Understand how children play - Component 2 – B Understand how children’s learning can be supported through play Tech Award Component 3 Learning aims: A Investigate individual needs that may impact on play, learning and Development B Create safe environments to support play, learning and development in children aged 0–5 years C Adapt play to promote inclusive learning and development